

#### Making Chips

~

#### TUX in the Machine Shop

Ed Nisley September 2007 MHVLUG Poughkeepsie



## **Upcoming Events**

**Motivational Pictures** 

Machine shops & milling machines Computer Numerical Control Numbers and where to get them Machine (non-PC) programming

Stepper motors & step timing Real-time Operating Systems Why Linux?

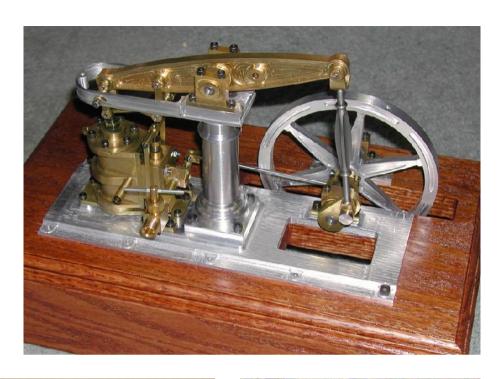


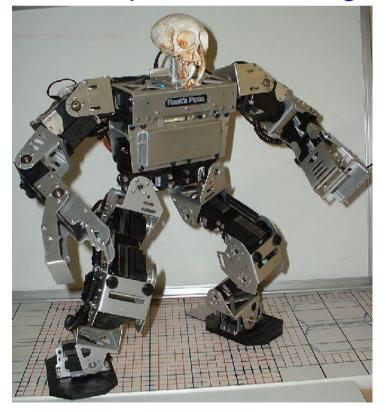
Show-n-Tell

- \* Must \*
- \* Make \*
- \* Shiny \*
- \* Objects \*

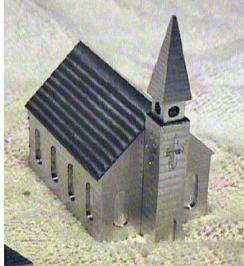








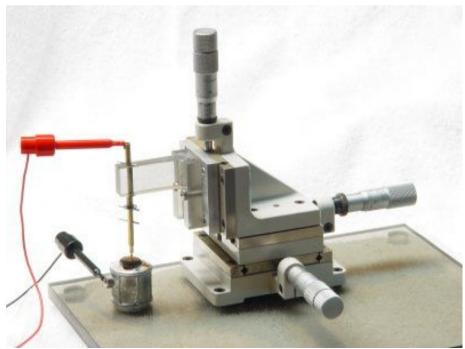


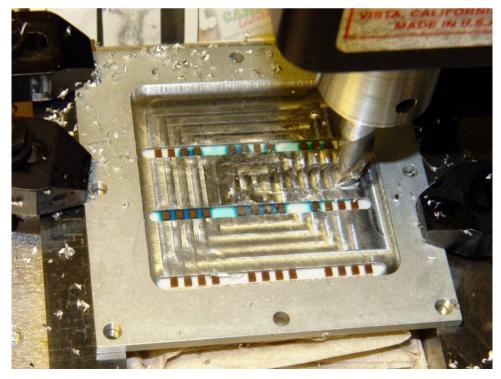


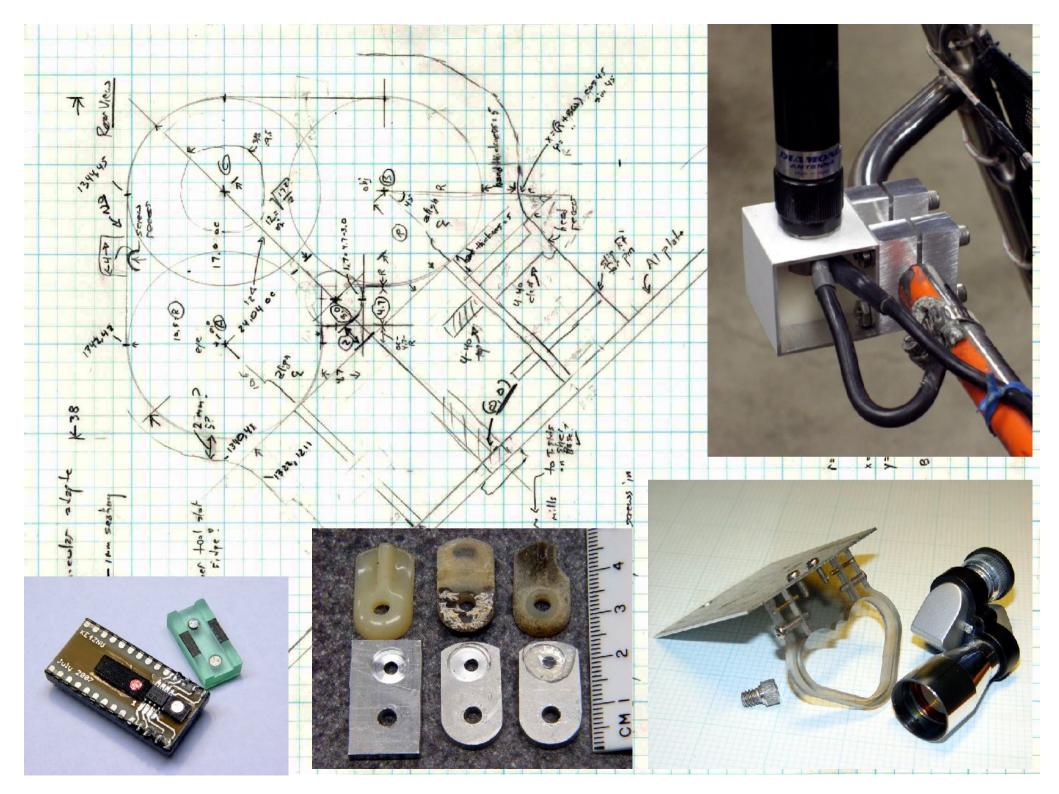
http://sherline.com/CNCproj.htm



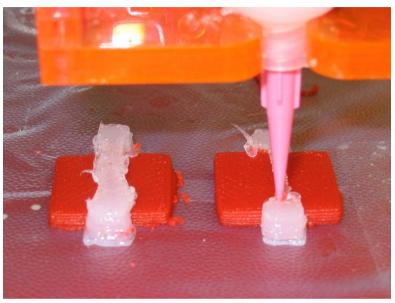








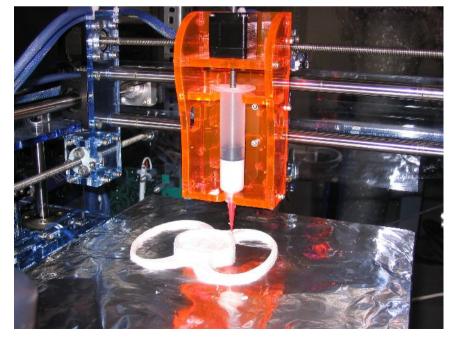
## Not Squishy Objects



Silicone snot bridge

> Silicone snot + epoxy LED light





Band over watch



Shotglass

#### Machine Shop

A room, building, or company where machining is done is called a machine shop.

Wikipedia

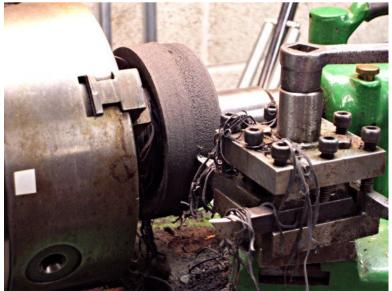


http://www.explorepahistory.com/displayimage.pl

# Machine Shop







Hey, kids, try this at home!





# Milling Machine





http://www.iwsteamrailway.co.uk/pages/locos/mt\_2002.htm

# Sherline CNC Milling Machine



http://sherline.com/CNCmenu.htm

#### **Size Matters**

#### **Mill Specifications**

FEATURE	5000(5100)	5400(5410)	2000 (2010)
Max clearance, table to spindle	8.00" (203 mm)	8.00" (203 mm)	9.00" (229 mm)
Throat (without headstock spacer)	2.25" (50 mm)	2.25" (50 mm)	Adjustable
Throat (with headstock spacer block)	(Not included)	Included, 3.50" (89 mm)	Not Required
Travel, "X" Axis	8.68" (228 mm)	8.68" (228 mm)	8.68" (229 mm)
	(9" w/ stop screw removed)	(9" w/ stop screw removed)	(9" w/ stop screw removed)
Travel, "Y" Axis	3.00" (76 mm)	5.00" (127 mm)	7.00" (178 mm)
Travel, "Z" Axis	6.25" (159 mm)	6.25" (159 mm).	5.38" (137 mm)
Hole through spindle	.405" (10 mm)	.405" (10 mm)	.405 (10 mm)
Spindle nose thread	3/4-16 T.P.I.	3/4-16 T.P.I.	3/4-16 T.P.I.

http://sherline.com/specs.htm

#### **Shape Matters**

#### Given that the mill has

- Table moving in X & Y
- Cutter moving in Z

#### Then workpiece must be

- Utterly lacking overhang
- Clamped downward
- Fairly durable

#### You can't make

Sharp concave XY corners



## **Small Projects**







Why not just buy a new door latch?

I did, but it didn't fit. No surprise...

#### Just Draw What You Want?

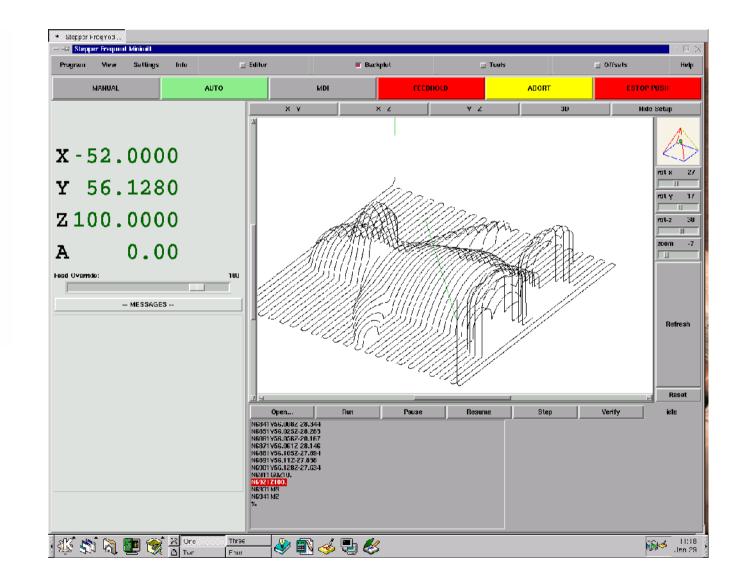


http://www.auma.com/

#### For Some Drawings, Maybe

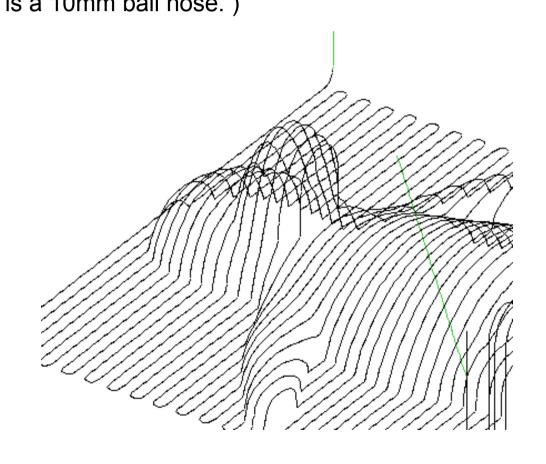


"Chips" ~
LinuxCNC
Mascot



#### G-Code = Coordinates

% N05 (This program is copyright of Rab Gordon, Gary Drew, and Paul Corner.) N10 (It is released here under a GPL without warranty to do with as you may.) N15 (The part is cut from a 100x100x50mm block with the zero point at the ) N20 (center top of the block. Cutter is a 10mm ball nose.) N30G21 N40G90 N50T1M6 N60M8 N70S1600M3 N80G0X53.Y-56.128 N90Z10. N100Z-25.372 N110G1Z-27.372F225 N120Y-56.12Z-27.725 N130Y-56.105Z-27.894 N140Y-56.06Z-28.152 N150Y-56.051Z-28.184 N160Y-55.992Z-28.405 N170Y-55.902Z-28.651 N180Y-55.792Z-28.888



... and much, much more ...

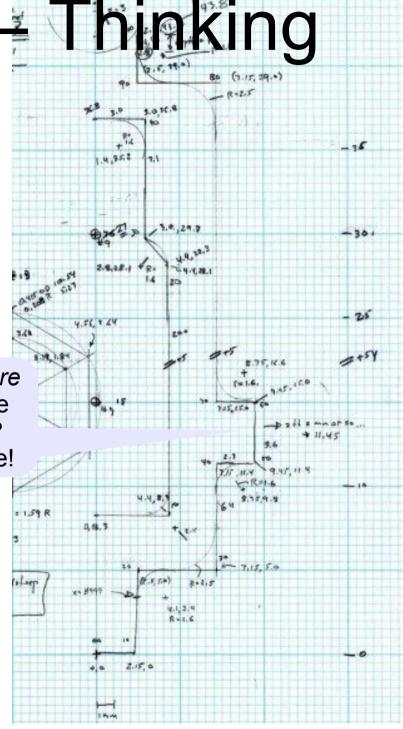
Door Latch Pull - Thinking

All circular paths must be tangent or convex 3.0, 29.7 to straight paths 16 mill = 3.17 diz = 1,59 R 0.130 deep = 3.3 4.4, 28,3

You must have numbers for those fancy CAD drawings!

Where are all these points?
Measure!

Dust off your high-school trigonometry & algebra...



#### Problem

What happens when a coordinate changes?

It could happen...

Design changes in real projects

For me: part doesn't quite fit (worn parts, bad measurements)

Design by successive approximation

## Solution(s)

Parametric CAD drawings?

If you can afford those programs, great!

Pre-processor (python?) that spits out G-code It's been done, but you get stale G-code

G-code "programs" based on measurements
Requires programming language
Which G-code *really* isn't:
Can't do much without iteration & logic

EMC now supports programming constructs!

#### G-Code

All the charm of machine-code programming

Some of assembly language's user-friendliness

Now, with a dash of Pascal!

**Dialects** 

RS274D current "standard" language

RS274X Gerber PCB artwork

RS274NGC NIST extensions

RS274? whatever the EMC crew is up to

## G-Code Big Picture

Assembly language programming for machines

Move the cutting tool in 9-dimensional space XYZ ABC UVW (you don't want to know) Linear & circular motion interpolation Speed control in 6-space w/ per-axis limits

Machine control Spindle, coolant, clamps, tool changer...

Extensions for loops, routines, conditionals A major non-standard feature set...

#### Door Latch Pull - Numbers

```
#1110 = [0.125 * 25.4]
                                    (cutter diameter, inches -> mm)
#1111 = [0.0005 * 25.4]
                                    (chip load, inches/tooth -> mm/tooth)
                                    (number of teeth)
#1112 = 2
#1113 = 1
                                    (tool slot holding this cutter)
-- and much. much. much more like that --
(Part corner coordinates)
(Long body axis parallel to Y, "near" is to front of table = low Y)
(Symmetrical about Y axis, all in X+ range)
(X = even, Y = odd)
(Inside material contour, X+ half)
                   0.00
#2000 =
                           (center of bottom)
#2001 =
                   8.30
#2010 =
                   4.40
                           (LR corner)
                   8.30
#2011 =
#2020 =
                   4.40
                           (start of neckdown)
#2021 =
                  28.30
#2030 =
                   3.00
                           (end of neckdown)
```

(UR corner)

#2031 =

#2040 =

#2041 =

29.70

36.80

3.00

"Parameters"
=
Variables
=
Your inputs

#### Door Latch Pull - Main Loop

G0 Z#1004

Woot!

#900 = 0#901 = 0.00

**0200 DO** 

O100 CALL [#901]

#900 = [#900 + 1]#901 = [#901 - #1133]

O200 WHILE [#900 LE #1132]

G1 X[0-[#2010 - #1200]] Y#2011

M5 G0 Z#1002 G40

G0 X#1000 Y#1001 (msg,Done!) M30 (to traverse level)

(pass counter - start at surface) (initial Z)

(mill outline)

(do a pass around the outline)

(tick loop counter) (next Z level)

(mill outline)

(trim final ramp)

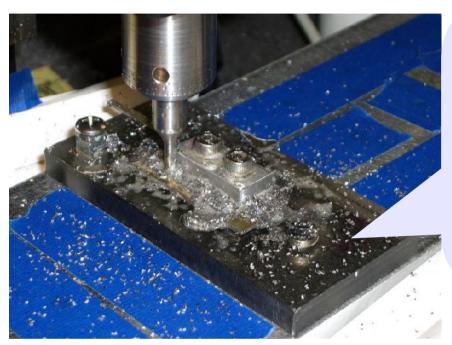
(spindle off)
(get air)
(cutter comp off)

(return home)

#### Door Latch Pull – Cutting!

```
0100 SUB
G1 X[0-[#2010 - #1200]] Y#2011 Z#1
                                                    (ramp down along slot bottom)
G2 X[0-#2010] Y[#2011 + #1200] I0 J#1200
                                                    ( ... LL corner)
#800 = [90 - ATAN [#2031 - #2021] / [#2020 - #2030]] (angle: fillet arc ctr to tangent pt)
#802 = [#2020 - #1200]
                                                    (fillet arc center X)
                                       Linear
#804 = [#802 + [#1200 * COS[#800]]
                                                    (tangent pt X)
O020 CALL [#804] [#2020] [#2031] [#2030] [#2031]
                                                    (tangent pt Y in #999)
#805 = [#999 - [#1200 * SIN[#800]]]
                                                    (fillet arc center Y)
G1 X[0-#2020] Y[#805]
                                                    (slot side L to fillet start)
G2 X[0-#804] Y#999 I#1200 J0
                                                    (fillet)
G1 X[0-#2030] Y#2031
                                      Circular
                                                    (fillet to neck)
G1 X[0-#2040] Y[#2041 - #1200]
                                                    (neck L)
G2 X[0-[#2040 - #1200]] Y#2041 I#1200 J0
                                                    (fillet to top)
G1 X[#2040 - #1200] Y#2041
                                                    (across the top to UR fillet)
G2 X#2040 Y[#2041 - #1200] I0 J[0-#1200]
                                                    (fillet to neck)
G1 X#2030 Y#2031
                                                    (neck R)
G1 X#804 Y#999
                                                    (neck to fillet)
G2 X#2020 Y#805 I[0-[#1200 * COS[#800]]] J[0-[#1200 * SIN[#800]]]
                                                                     (fillet to slot R)
                                                    (slot to I P corner)
G1 X#2010 Y[#2011 + #1200]
                                                                 Calculate
G2 X[#2010 - #1200] Y#2011 I[0-#1200] J0
G1 X#2000 Y#2001
                                                           coordinates based
                                                    (16.
O100 ENDSUB
                                                              on geometry &
                                                              measurements
```

#### Real-world I/O



First, you must make the fixture



G-code must clear the clamps!



#### **Bottom Line**

"CNC" machining requires Numbers

**Numbers** 



Coordinates



**Tool Path** 



**Motion Control** 



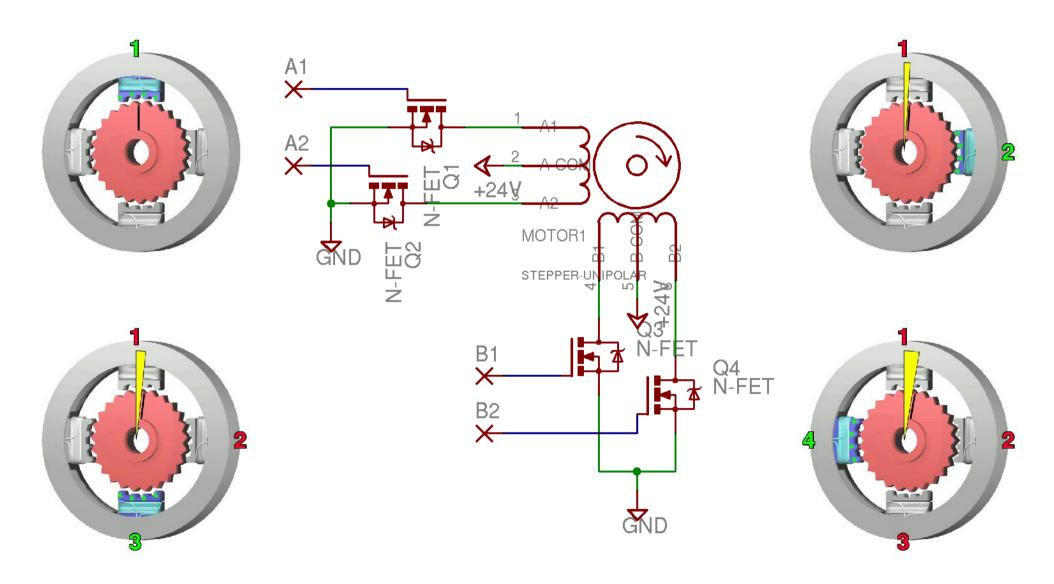
**Motor Drive** 

## Stepper Motors



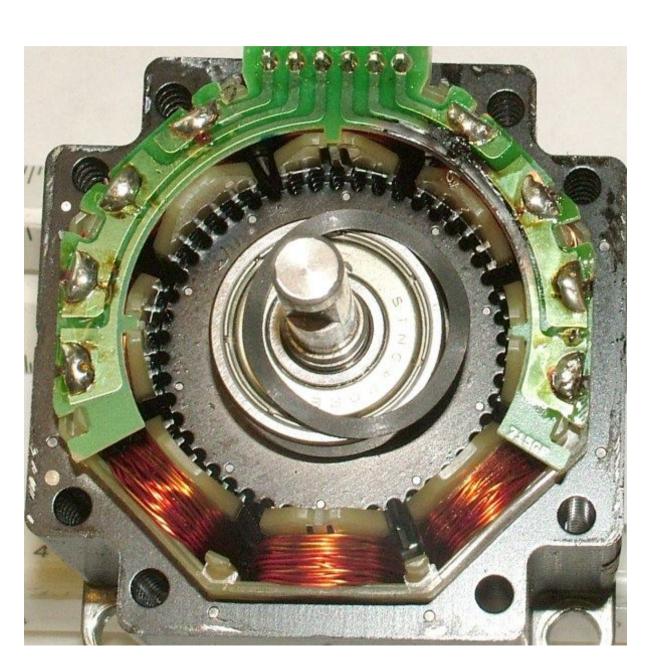
http://sherline.com/CNCmenu.htm

## Stepper Motor



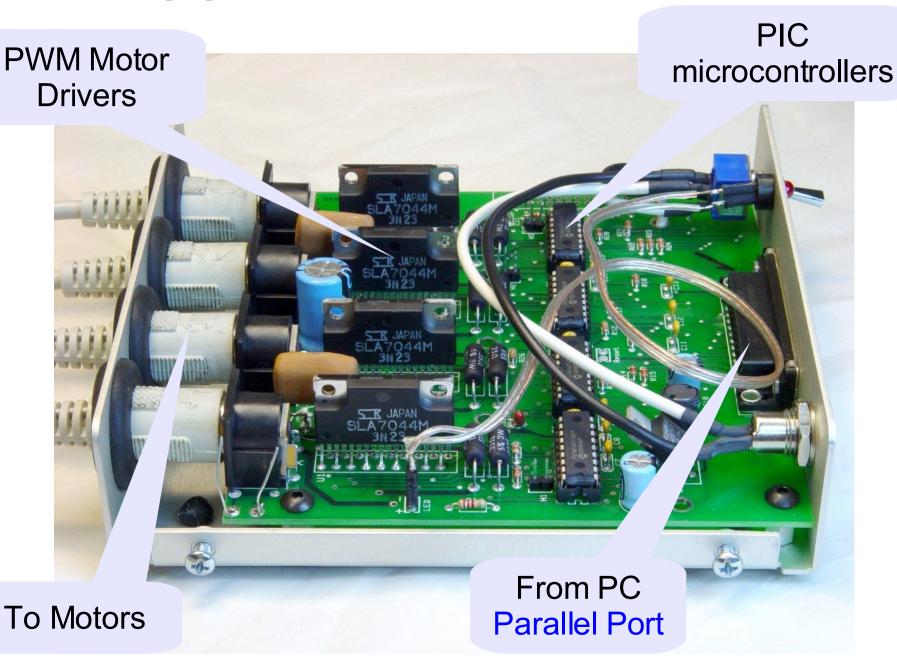
http://en.wikipedia.org/wiki/Stepper\_motor

# Stepper Steps

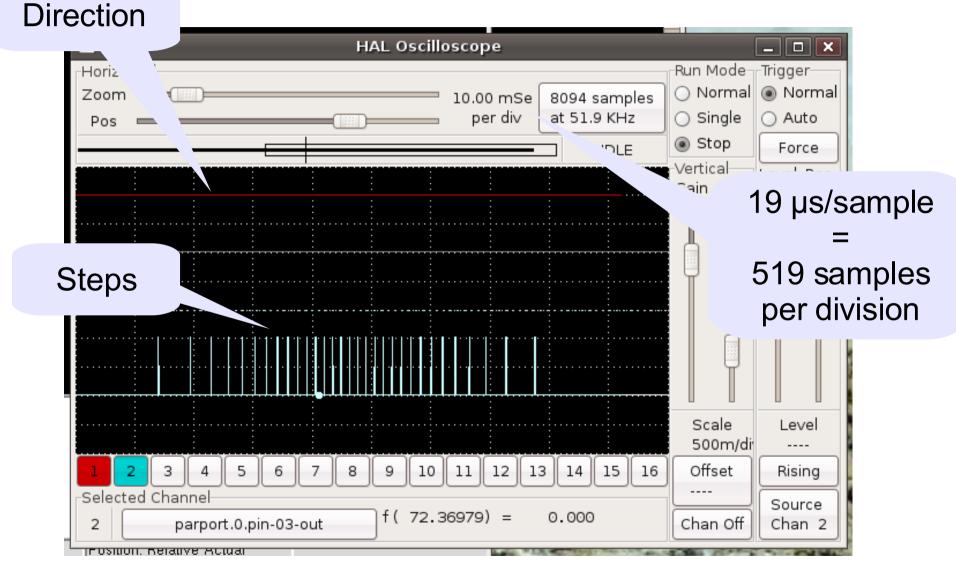




#### Stepper Motor Controller

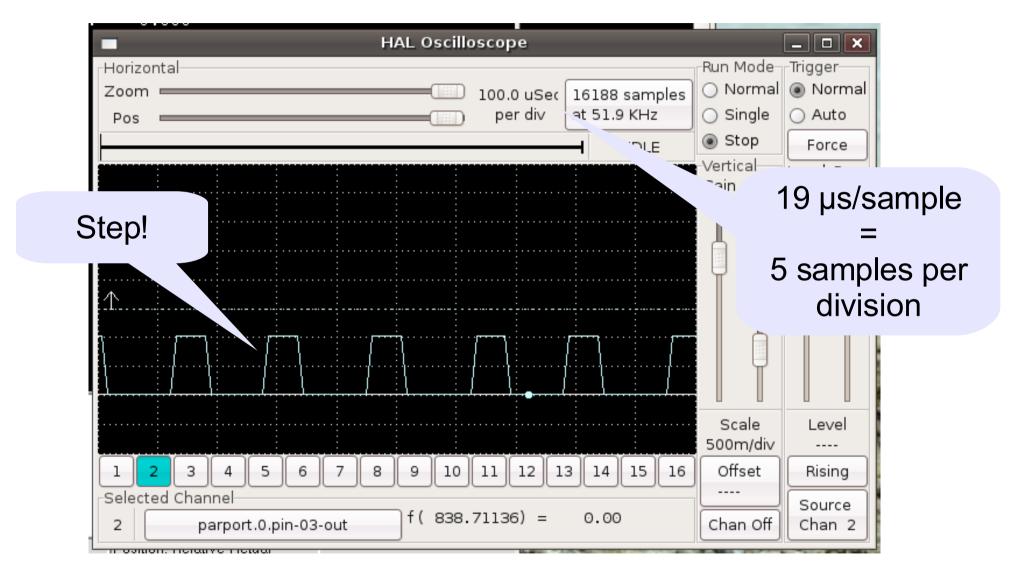


## Stepping Pulses



0.05 mm = 0.002 in / 31 steps ► 1.6  $\mu$ m/step = 63  $\mu$ ·in/step

## Stepping Speed



5 steps in  $8.2x100 \, \mu s = 160 \, \mu s/step = 6 \, kHz$ 

#### **Speed Matters**

63  $\mu$ -in/step x 6000 step/s = 0.38 in/s = 23 in/min

That's about as fast as a Sherline can move!

It's a config file setting

Speeds for cutting metal are much lower!

#### **Speed Matters**

View metric table View table in inches

SW Specifications	SW-105	SW-106	SW-1300		
Work Envelope					
X Axis	39.4in	39.4in	51.2in		
Y Axis	19.7in	23.6in	28in		
Z Axis	22.4in	22.4in	28in		
Max. Spindle Speed	10,000rpm	10,000rpm	10,000rpm		
Max Spindle Power (30min)	20HP	20HP	20HP		
Spindle Taper	No. 40	No. 40	No. 40		
Rapid Feed Rate (	945 in/min	945 in/min	945 in/min		
Tool Changer Capacity	24	24	32		

That's 15 in/s = 244 kHz = 4 µs/step... for my setup www.milltechcnc.com/sw.html

#### Motor Control / Driver Boxes



8760 4-axis driver box with power supply and software. Includes cables to connect to 4 Sherline stepper motors on X, Y, Z and optional A axes. Includes 25-pin parallel cable for connection to your computer. On/off switch cuts power to stepper motors when entering programs or operating the steppers manually. Linux OS and EMC with Sherline enhancements plus full instructions included on 2 CD set. This is the same driver board we install in the computer of the system we supply. 4 amp power supply also included. (Free technical support not included with the purchase of this driver box only.)



#### **Pricing**

Part Number	Description	Price
CS-5A01-1	USB Signal Generator and Software	\$1295

OEM Pricing available for quantity purchases.

www.flashcutcnc.com/html/new USB.html

http://sherline.com/CNCprices.htm

### Real Time Software

The right answer

at the wrong time

is wrong

#### Real Time Linux

Kernel preemption – now in mainline code "Soft real time" preemption Unbounded latency, no matter what Sorta-kinda OK for millisecond-scale timing

Hypervisor Real-time kernel – RTAI
IRQ → "Hard real time" task handling
Entire Linux kernel runs as background task
Guaranteed microsecond-scale latency

# RT(?) Kernel Preemption

"In Linux, the kernel code for switching keyboard capslock and numlock waits for an acknowledgment from the keyboard."

The Design and Implementation of RealTime Schedulers in REDLinux Lin and Wang

Proceedings of the IEEE - July 2003

# Kernel Preemption

Oops...

a.k.a: "Stuff happens"

No matter how clever you (think you) are

### Kernel Preemption

Mechanical equipment is unsympathetic

# Hard RT Hypervisor

Real-time code is hard

S000...

Put only simple operations in RT tasks

# Hard RT Hypervisor

Real-time tasks mostly do I/O I/O is relatively slow

Userspace ↔ FIFO / vars ↔ RT

RT must never, ever spin on a lock!

### Software Stack

**Enhanced Machine Controller** 

GUI display / control

RS-274 G-code interpreter

Motion planning

Sensor input / motor drive output

Runs on Bone-stock Ubuntu 6.06 LTS

Ordinary
ISO-based
Live CD
or
HD Install

Runs on Bone-stock RTAI package

## Timing Parameters

RT kernel timer period depends on crystal!

#### dmesg

CPU: Intel(R) Pentium(R) 4 CPU 2.40GHz stepping 07

RTAI[sched lxrt]:

Linux timer freq = 1000 (Hz), CPU freq = 2392347000 hz.

timer setup = 2010 ns, resched latency = 2688 ns.

Shortest EMC task period, ns

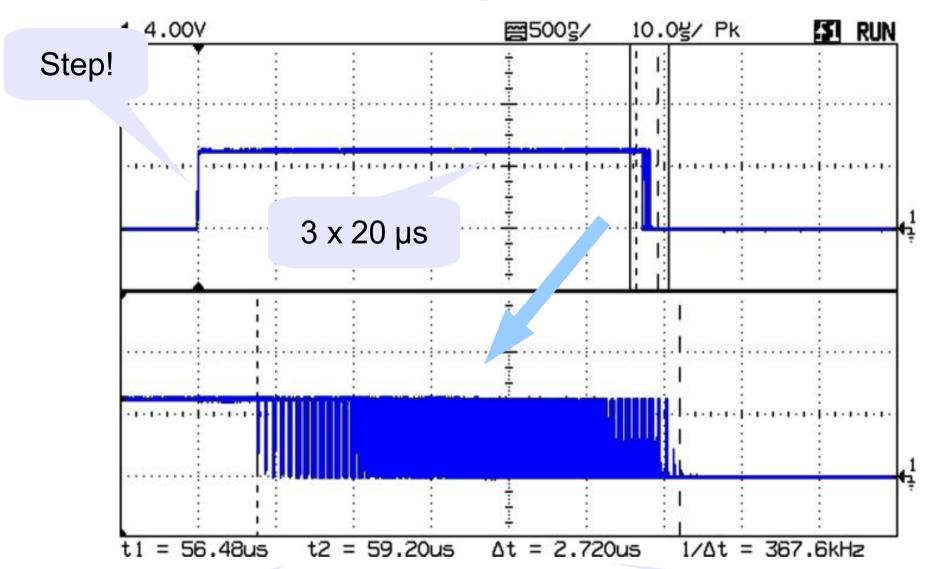
**Sherline.ini**BASE PERIOD = 20000

Sherline.hal

setp stepgen.0.steplen 3 setp stepgen.0.stepspace 4

Shortest X-axis pulse (3 high + 4 low) x BASE PERIOD

# Timing Jitter



Slightly > 1 RT IRQ period

# Timing Jitter

Sherline fast-traverse = 24 in/min ▶ 6 KHz

6 KHz ► 160 µs/step

3 µs jitter ≈ 2% error

Pretty good for pure software...

#### Real-Time Pulse Generation

Non-RT OS cannot generate precision pulses

Use hardware or RTOS

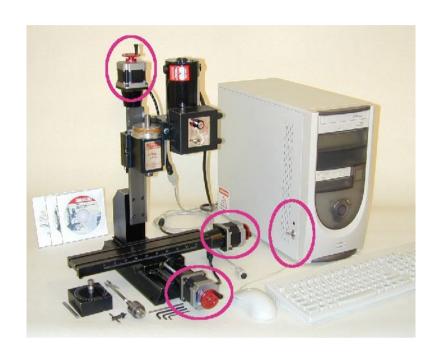
Which adds a **major** per-unit cost

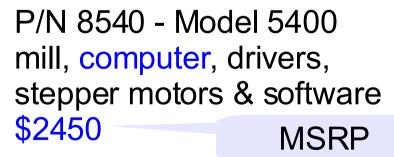
Increase retail price

Which limits market appeal

**Badness** 

# Why Linux?





http://sherline.com/8540pg.htm



FlashCut CNC Sherline Mill Retrofit Kit \$1795

+ Mill & motor adapters + PC

+ Windows = \$954 + 200?

\$2800 (?)

'Nuff said

# Why Linux?

Hardware vendors looove FOSS

because

It's free-as-in-beer

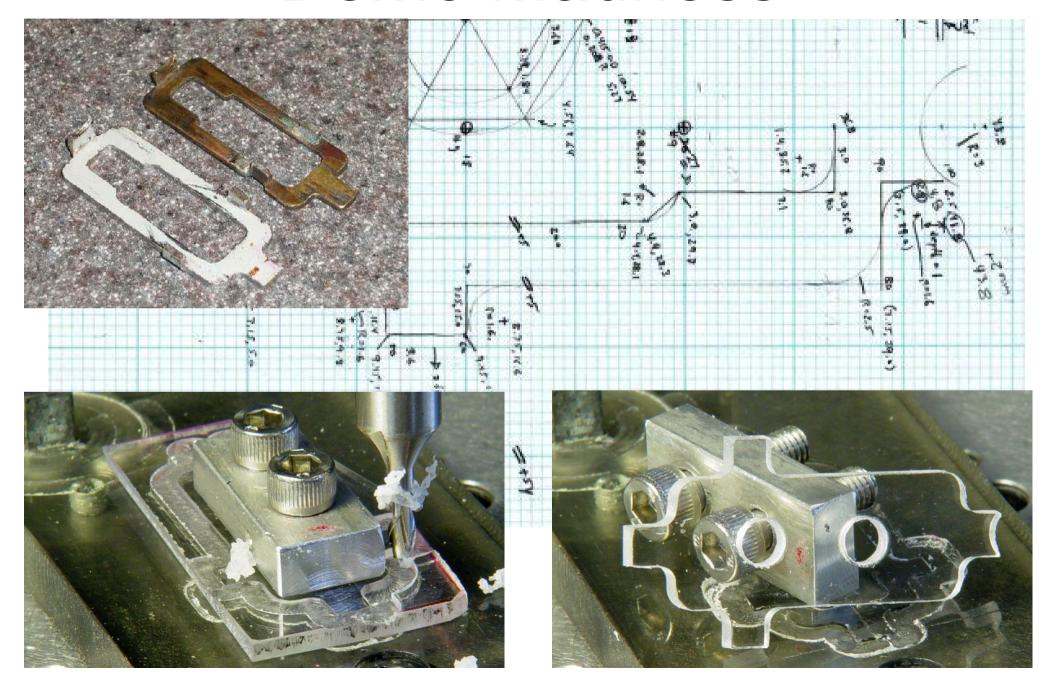
and

It's (just barely) good enough

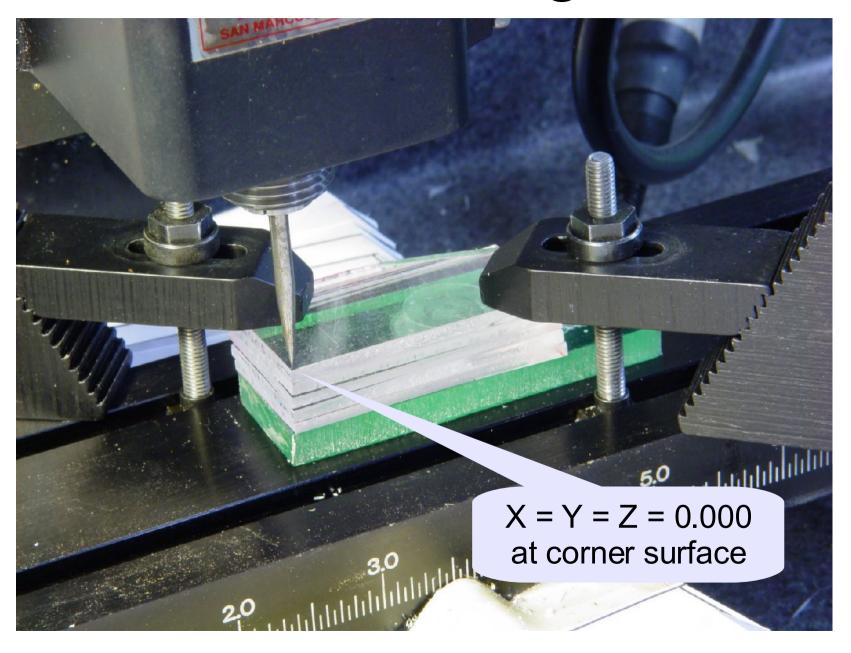
# Why Linux?

Get over it

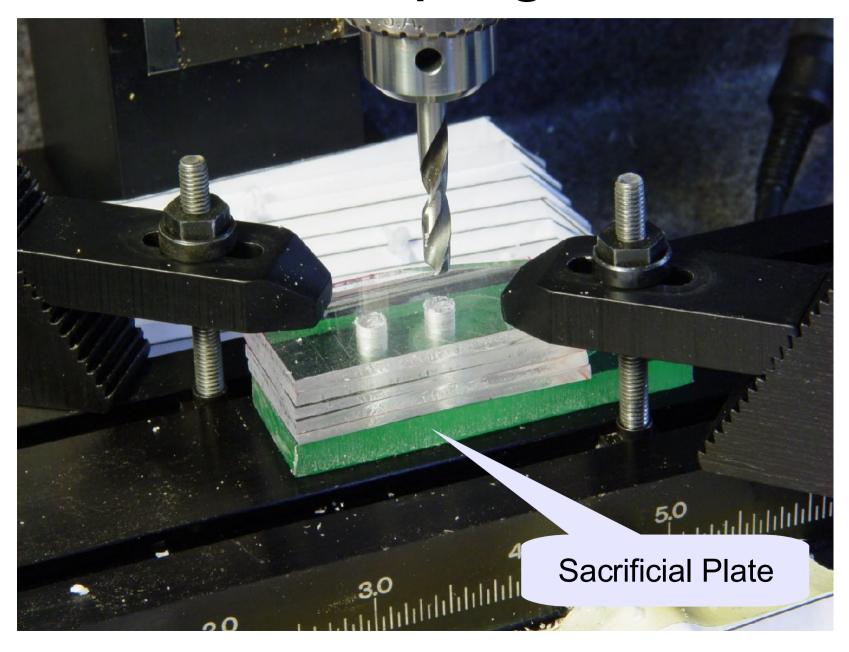
# Demo Madness



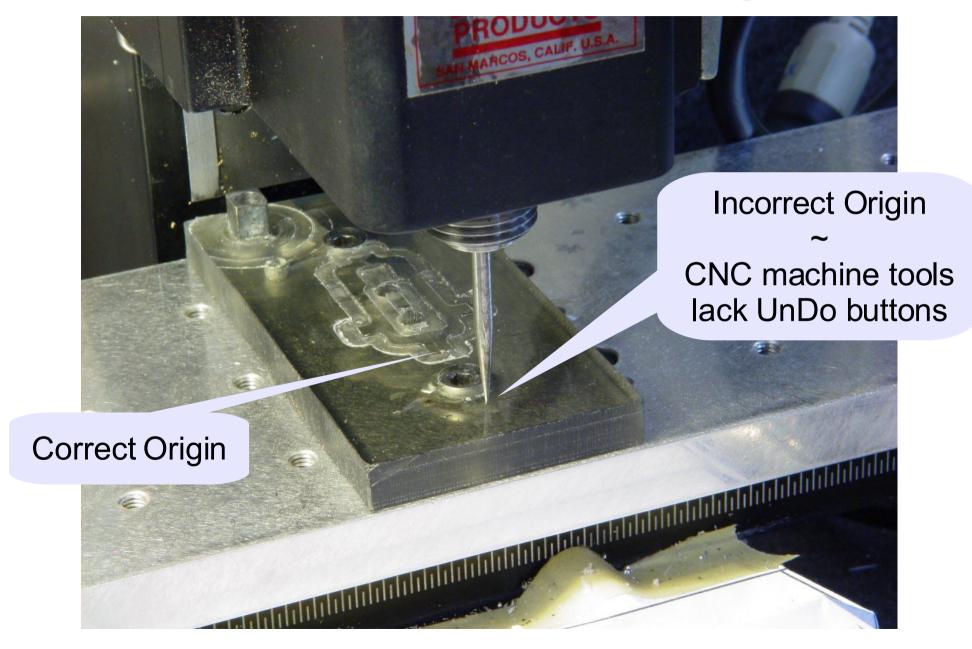
# Locate Origin



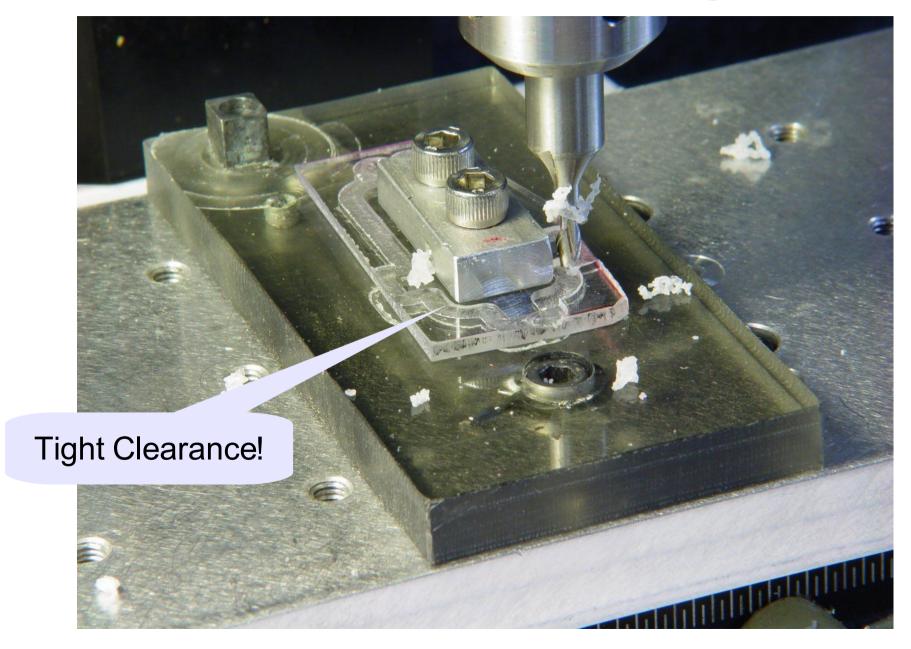
# Drill Clamping Holes



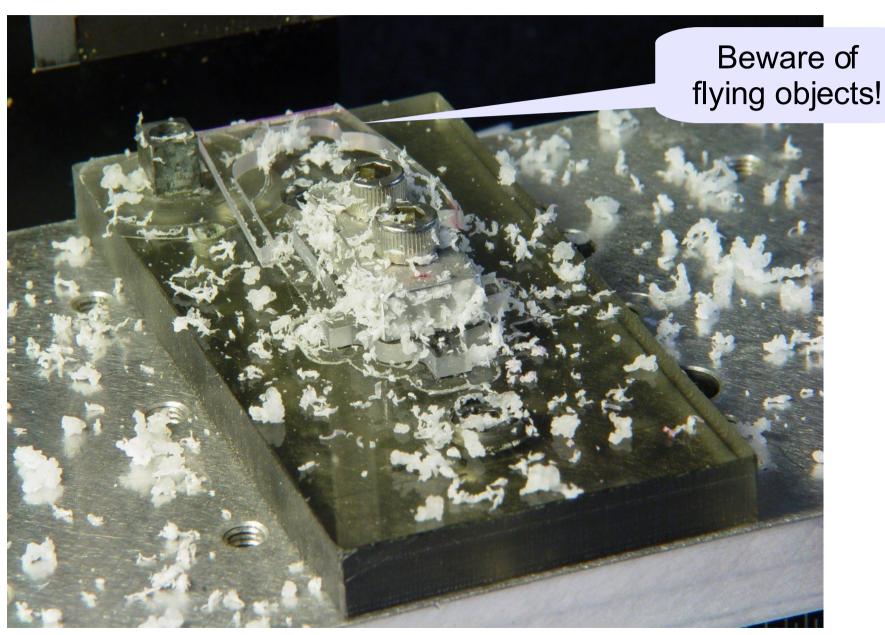
# Locate Fixture Origin



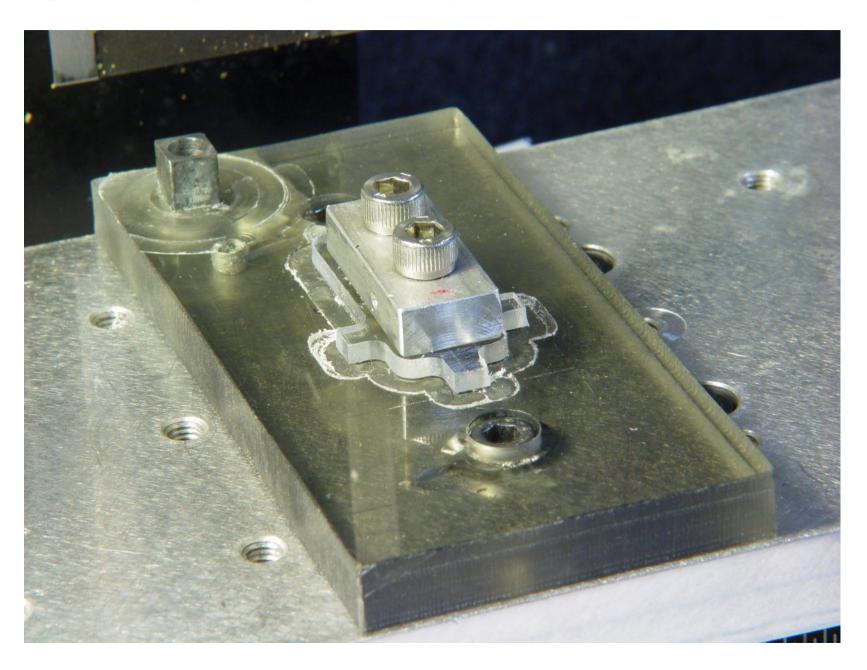
# Outside Cutting



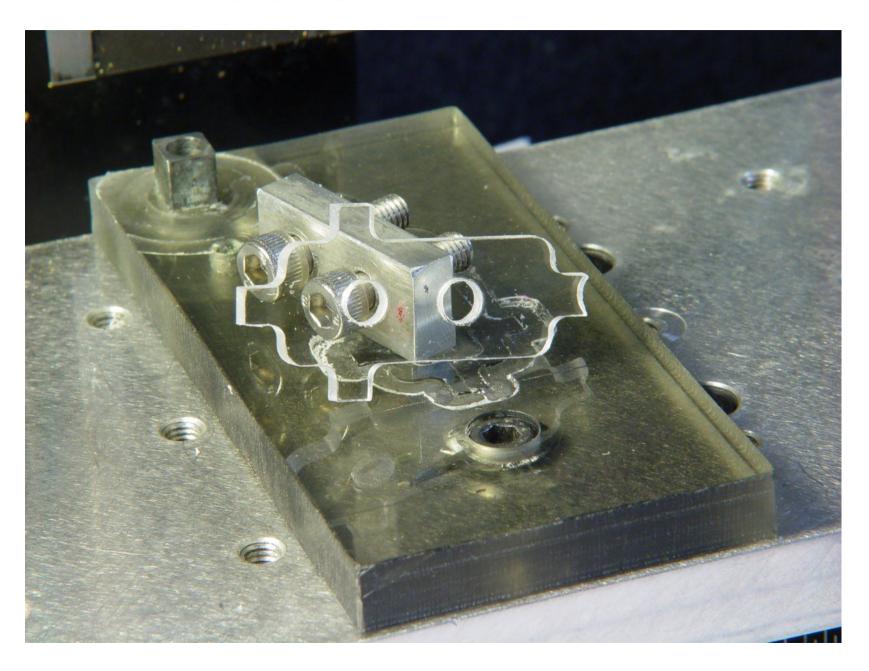
# Chips Aplenty



### Some Deft Vacuum Work



# Outside Done!



#### Places To Go

Wikipedia CNC article http://en.wikipedia.org/wiki/Cnc

Nice CNC setup & info http://www.irritatedvowel.com/Railroad/Workshop/SherlineCNC.aspx

Sherline Products <a href="http://sherline.com">http://sherline.com</a>

Enhanced Machine Controller Project http://linuxcnc.org

RealTime Application Interface for Linux https://www.rtai.org

Non-shiny Things www.fabathome.org http://reprap.org

Naval Safety Center http://www.safetycenter.navy.mil/photo/default.htm

# Copyright-ish Stuff

Plenty of stuff lifted from Wikipedia GPL Free Doc License 1.2

Other images probably copyrighted, but shown here under "fair use"

The rest are mine

•

This work is licensed under the Creative Commons Attribution-Noncommercial-Share Alike 3.0 United States License. To view a copy of this license, visit <a href="http://creativecommons.org/licenses/by-nc-sa/3.0/us/">http://creativecommons.org/licenses/by-nc-sa/3.0/us/</a>

or send a letter to

Creative Commons, 543 Howard Street, 5th Floor, San Francisco, California, 94105, USA.

## Ed Nisley

Say "NISS-lee", although we're the half-essed family-tree branch

Engineer (ex PE), Hardware Hacker, Programmer, Author

The Embedded PC's ISA Bus: Firmware, Gadgets, Practical Tricks

#### Circuit Cellar

Firmware Furnace (1988-1996) - Nasty, grubby hardware bashing Above the Ground Plane (2001...) - Analog and RF stuff

#### Dr. Dobb's Journal

Embedded Space (2001-2006) - All things embedded

Nisley's Notebook (2006-2007) - Where hardware & software collide

